



# Achievements and challenges

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Telluride

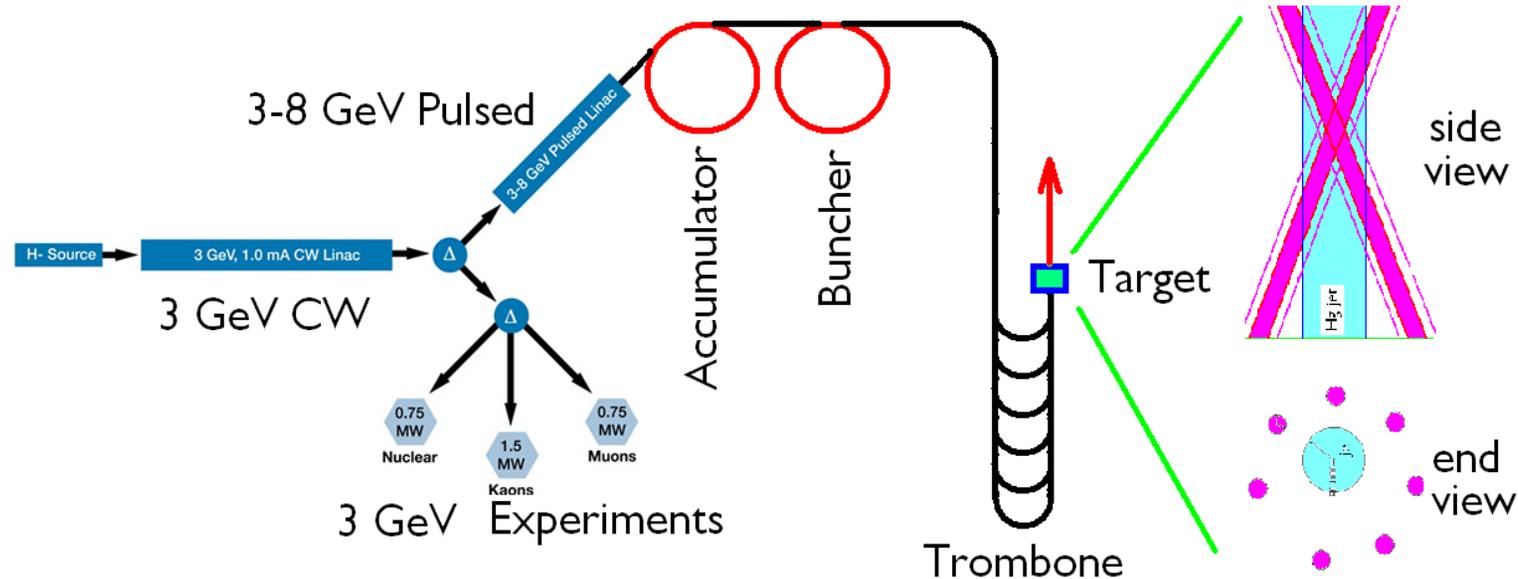
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## There are several punishments for making progress:

- You find new challenges
- You need to turn to new experts
- You need to expand the collaboration
- And trust that the new Director will be appointed and the needed funding will be found
- Let me go through some of our successes and challenges

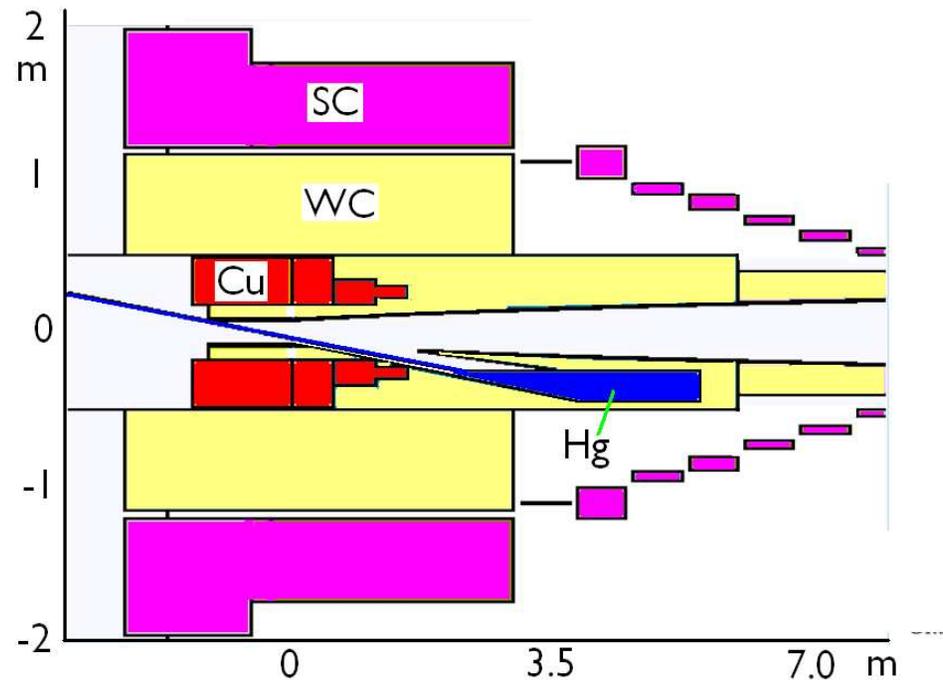
# 1) Proton Driver and target



- Achieved: a plausible Project X upgrade for MC
- But now the hard part, including:
  - Kicker system for Ankenbrandt's trombone
  - Target area design to allow multiple beams
  - And lots of details

## 2) Target and Capture

- Achieved:
  - A design with shielding for a 4MW Hg target



- Task: Simulate extrapolation from MERIT to MC parameters
  - 200 Tp at 8 GeV vs 30 Tp at 24 GeV in MERIT
  - Will Hg boiling be cause higher velocity splash ?
  - We are dependent on simulation
  - Should we consider Pb/Bi ?

### 3) 6D cooling lattices

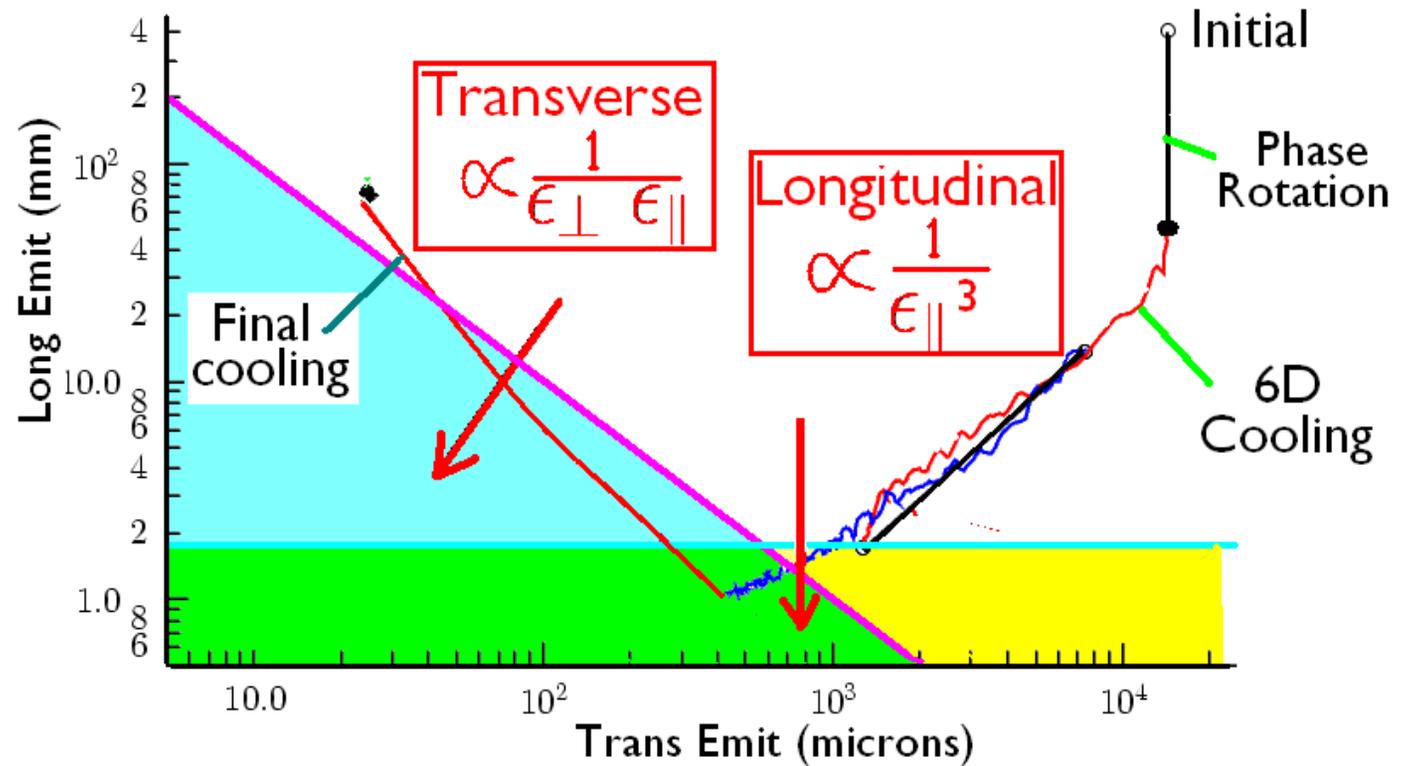
Before down-selecting, we need, for each:

- Design of tapered systems
- Define coil parameters for all stages
  - especially the last one  
(as Rol emphasized)
- Simulations should
  - use input from Neuffer, or Snake
  - use fields from coils (Not ideal fields)  
(remember Balbakov for RFOFO)
- Integrate rf, especially for last stage

And the same goes for any final cooling scheme

# Space charge and wake field questions

A gift of thinking one is almost done



- Transverse space charge reduced by stronger focus
- Longitudinal space charge reduced by stronger rf
- Most serious is longitudinal SC at end of 6D
- raising frequency is best fix, but increases loading & wakes
- Simulations started with U Maryland (& LBNL ?)

## Collimation

Obviously needed, but little discussed

- Reduces detector background
- Increases luminosity/neutrino radiation
- Best done at low energies  
and then done again and again

## Acceleration

- Transmission, transmission, transmission
- & Dilutions, dilutions, dilutions
- & Efficiency, efficiency, efficiency

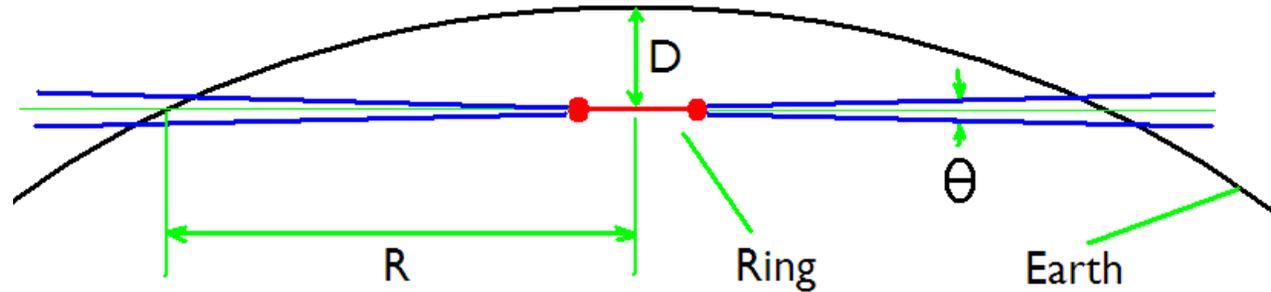
## Ring design

- Congratulations Yuri and Eliana for getting 5 mm  $\beta^*$  at 3 TeV
- How about using triplets for 1.5 TeV ?
- Explore with MDI having small quads inside the cones

## Ring Dipoles

- Congratulations Nikolai on 4 deg heat leak down 45%  $\rightarrow$  5%
- But we need 1 %
- The two options seem to be
  1. shorten (to 3 m) magnets and collimate between them
  2. Use long magnets with continuous tungsten beam pipe

# Neutrino radiation



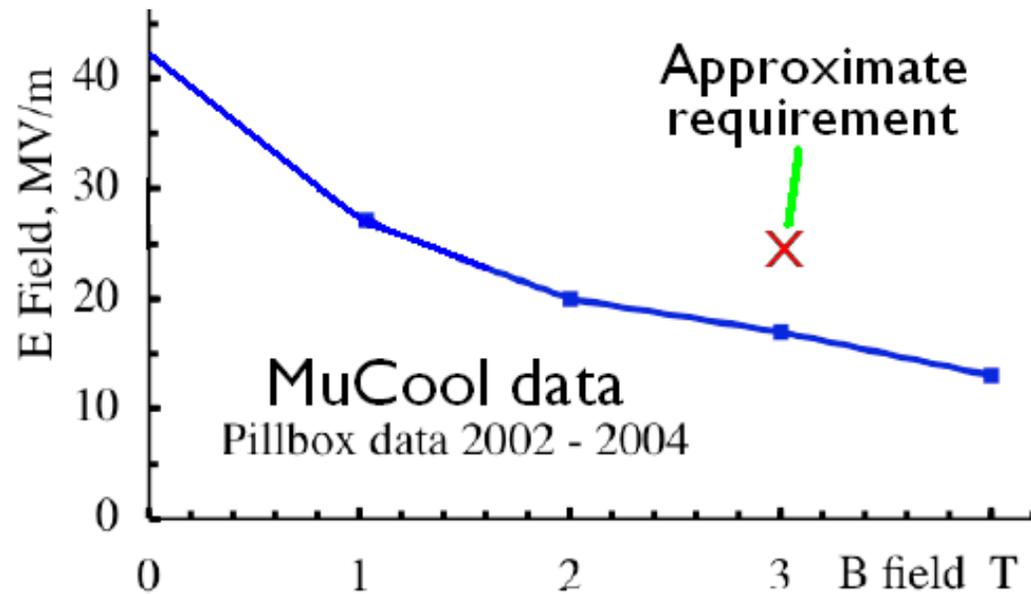
First, we have to know to what radiation limit should be design ?

For 10% of Federal limit, 3 TeV & 125 m deep  
Maximum straights = 28 cm !

- Incorporate mitigation in ring designs
- Study FNAL geology for deeper locations
- Collimate at 1.1 sigma: 89% of lum., radiation/luminosity = 0.61
- Extract at 1.1 tau: 89% of lum., radiation/luminosity = 0.79

# Technical challenge: rf breakdown in magnetic fields

Vacuum rf needed for final cooling whether 40T, Li lenses or PIC/REMX. Even if gas is used for 6D



- Theory and simulations of effect
- Fixes under study:
  - Magnetic Insulation Tried but not sufficient
  - High pressure gas Works, but not yet with beam & not for Final
  - Beryllium surfaces Some evidence, but definitive tests soon

Some safety concerns with Be but with high pressure hydrogen too

# Compare with CLIC

	$\mu^+\mu^-$	$\mu^+\mu^-$		$e^+e^-$ CLIC
C of m Energy	1.5	3	TeV	3
Luminosity	1	4	$10^{34} \text{ cm}^2 \text{ sec}^{-1}$	$2^{(1)}$
Ring <bending field>	6	8.4	T	-
Accelerator circ./length	6	12	km	48
rms bunch height	6	4	$\mu\text{m}$	0.001
Proton Driver power	4.	3.2	MW	-
Lepton power	7	11	MW	28
Wall power	$\approx 147$	$\approx 159$	MW	560

- 3 TeV luminosity comparable or above CLIC's (for  $dE/E < 1\%$ )
- 3 TeV accelerator is much smaller than CLIC's
- Spot sizes and tolerances much larger than CLIC's
- 3 TeV Wall power  $\approx 1/3$  CLIC's  
because lepton power  $\approx 1/3$  it is not magic

## Conclusion 1

- Much progress in simulations
  - capture magnet, phase rotation, charge sep. & merge, 6D cooling, acceleration, tungsten shield pipe, Detector background
- Estimated Performance
  - 3 TeV Luminosity 2 times CLIC's
  - Wall power  $\approx 1/3$  of CLIC
- MERIT liquid mercury target experiment
  - requirements for Neutrino factory established
  - extrapolation to 20 T suggests Collider requirements also ok (see above)
- HTS testing at FNAL
- HTS testing at BNL

## Conclusion 2

- Muon Test area
  - magnetic insulation tested
  - all Seasons cavity tested
  - beam to test location
  - Be button test after beam tests
- MICE
  - target problem fixed
  - beam line commissioned
- Yes, we have magnet procurement problems for MICE
- Yes, rf breakdown in magnetic fields is a challenge
- Yes, space charge and rf loading must be included in the design
- Yes, neutrino radiation cannot be forgotten, even at 1.5 TeV

But, as Mike says: "if it were easy, it would already be done"  
and we would not be having fun

Thank you Mike



Thank you steve

